

Importante: el último llega a L

- N partículas

- $v_{0x} = v_0 = \text{cte}$

$$y(t) = y_0 + v_{0y}t - \frac{1}{2}gt^2$$

i $0 = h_i - \frac{1}{2}gt_i^2$ t_i : tiempo que tarda i en llegar al suelo

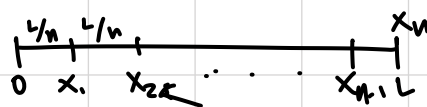
$$h_i = \frac{1}{2}gt_i^2 \leftarrow$$

$$\hat{x} \quad x(t) = x_0 + v_{0x}t + \frac{1}{2}a_x t^2$$

$$x_i = v_0 \cdot t_i$$

x_i uniforme y espaciado

$$x_{i \max} = L \rightarrow \Delta x$$



$$x_i = i \left(\frac{L}{n} \right) \checkmark$$

$$x_i = v_0 t_i = i \left(\frac{L}{n} \right)$$

$$t_i = \frac{i}{v_0} \left(\frac{L}{n} \right) \square$$

$$h_i = \frac{1}{2}gt_i^2 = \frac{1}{2}g \left(\frac{iL}{v_0 n} \right)^2 \bullet$$

b)

$$h_i = \frac{1}{2}gt_i^2$$

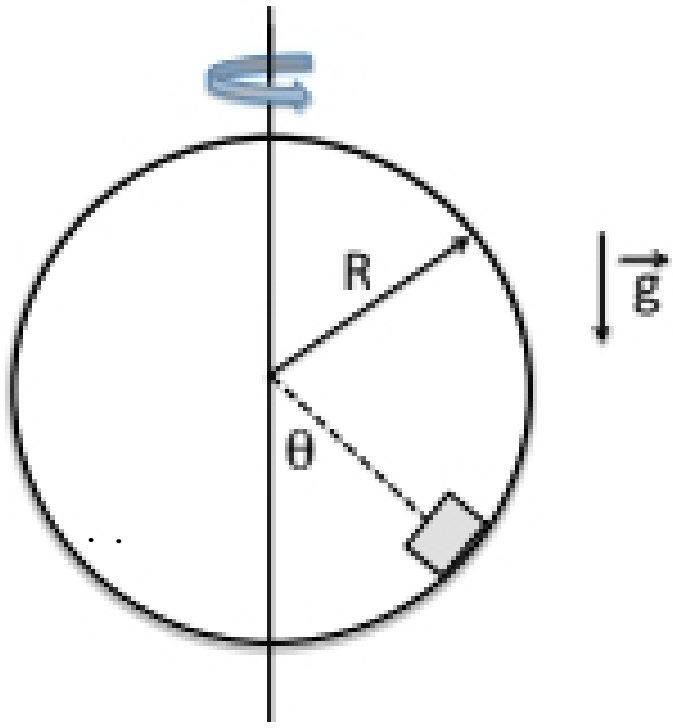
$$t_i = \sqrt{\frac{2h_i}{g}} = \sqrt{\left(\frac{2}{g} \cdot \frac{1}{2}g \right) \left(\frac{iL}{v_0 n} \right)^2} = \left| t_i = \frac{iL}{v_0 n} \right|$$

i e (i+1)

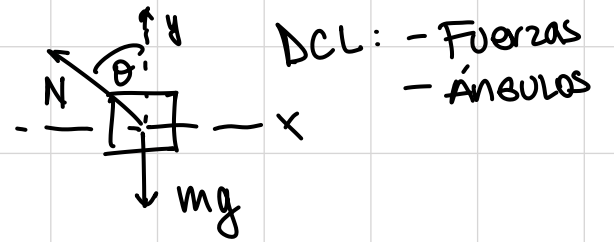
$$t_{i+1} = \frac{(i+1)L}{v_0 n}$$

$$\Delta t = t_{i+1} - t_i = \frac{(i+1)L}{v_0 n} - \frac{iL}{v_0 n} = \frac{iL}{v_0 n} + \frac{L}{v_0 n} - \frac{iL}{v_0 n} = \Delta t = \frac{L}{v_0 n}$$

Tengo que lanzar i+1 un tiempo $\frac{L}{v_0 n}$ antes que i //



DCL



$$\hat{x} \mid N \operatorname{sen} \theta = m \vec{a}_z \Rightarrow \vec{a}_c$$

$$\hat{y} \mid N \operatorname{cos} \theta - mg = 0$$

$$R_c = R \operatorname{sen} \theta \quad ; \quad N \operatorname{sen} \theta = m \vec{a} = m \vec{a}_c \Rightarrow \vec{a}_c = \frac{N \operatorname{sen} \theta}{m}$$

$$a_c = \omega^2 R_c = \frac{N \operatorname{sen} \theta}{m}$$

$$\omega^2 = \frac{N \operatorname{sen} \theta}{m R \operatorname{sen} \theta} = \frac{N}{m R}$$

$$\omega = \sqrt{\frac{N}{m R}}$$

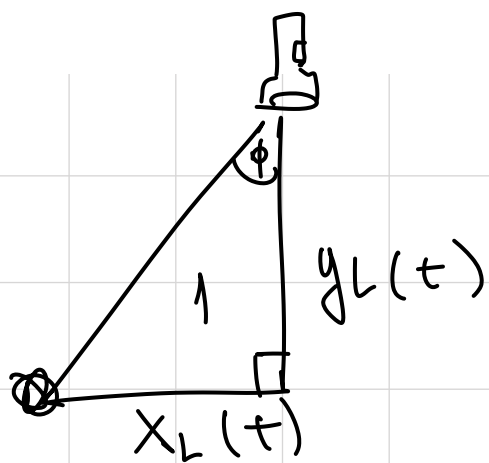
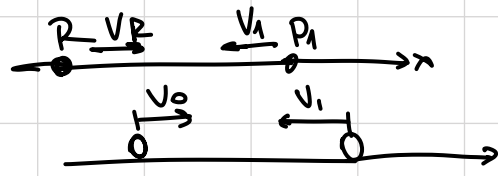
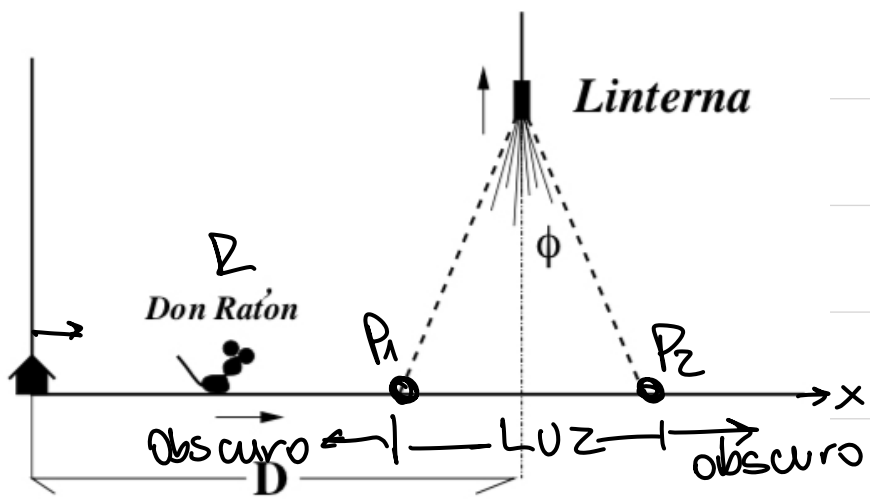
$$\omega = \frac{2\pi}{T} = \sqrt{\frac{N}{m R}} \rightarrow T = 2\pi \sqrt{\frac{m R}{N}}$$

No tenemos la N

$$N \operatorname{cos} \theta - mg = 0 \rightarrow N = \frac{mg}{\operatorname{cos} \theta}$$

$$T = 2\pi \sqrt{\frac{m R \operatorname{cos} \theta}{mg}} = 2\pi \sqrt{\frac{R \operatorname{cos} \theta}{g}}$$

$$\boxed{V_P = V_0} \rightarrow \text{Dato}$$



$$y_L = u \cdot t$$

$$\tan \phi = \frac{x_L}{y_L} = \tan \phi = \frac{x_L}{u \cdot t} \rightarrow x_L = u \cdot t \cdot \tan \phi$$

$$\left. \begin{aligned} x_{P1} &= D - u \cdot t \cdot \tan \phi \\ x_P &= V_0 t \end{aligned} \right\}$$

imponemos $x_P \stackrel{!}{=} x_{P1} \rightarrow$ Ratón comienza a estar iluminado

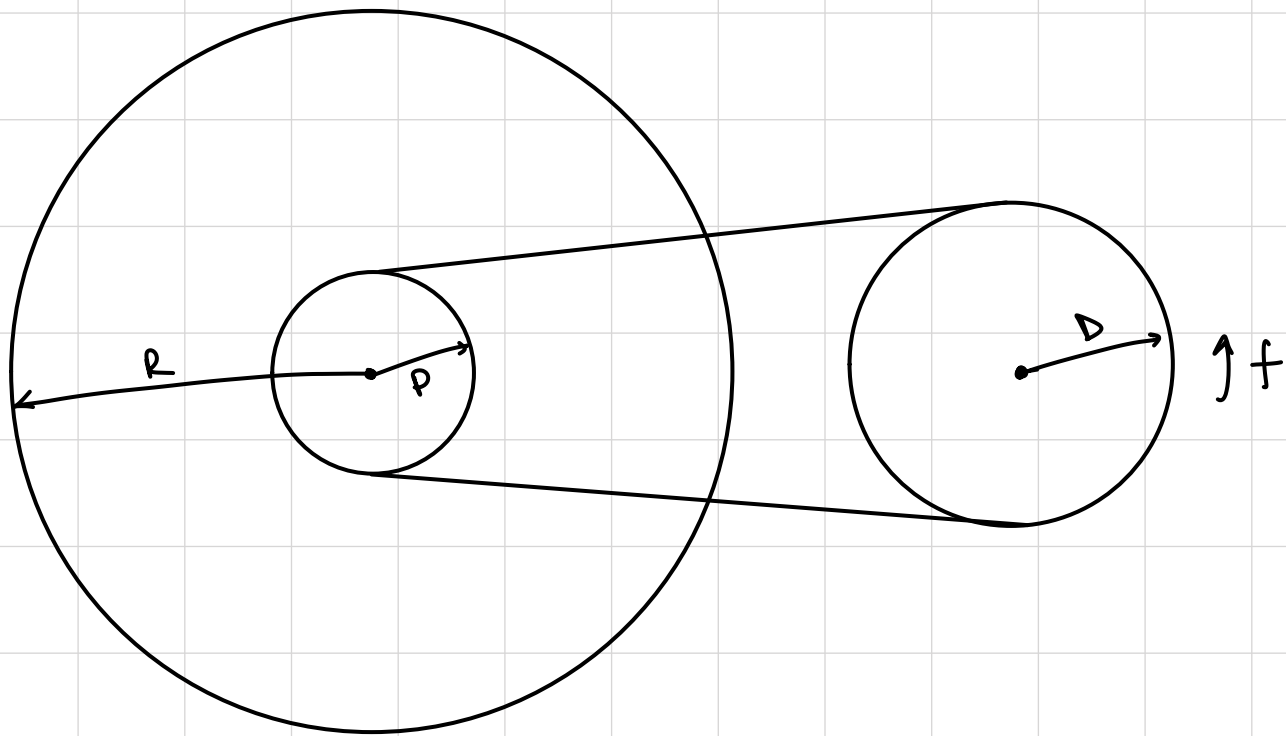
$$V_0 t^* = D - u \cdot t^* \cdot \tan \phi$$

$$t^* (V_0 + u \cdot \tan \phi) = D \rightarrow t^* = \frac{D}{V_0 + u \tan \phi}$$

$$\left. \begin{aligned} x_{P2} &= D + u \cdot t \cdot \tan \phi \\ x_P &= V_0 t \end{aligned} \right\} \begin{aligned} V_0 t^{**} &= D + u \cdot t^{**} \cdot \tan \phi \\ t^{**} &= \frac{D}{V_0 - u \tan \phi} \end{aligned}$$

$$\Delta t = t^{**} - t^* = \frac{D}{V_0 - u \tan \phi} - \frac{D}{V_0 + u \tan \phi} = \frac{D(V_0 + u \tan \phi) - D(V_0 - u \tan \phi)}{V_0^2 - u^2 \tan^2 \phi}$$

$$\Delta t = \frac{2 u D \tan \phi}{V_0^2 - u^2 \tan^2 \phi}$$



Pedal, $f \rightarrow \omega_p = 2\pi f$

$$v_{Tp} = 2\pi f D$$

↓

Pinion, $v_{Tp} = v_{TD} = 2\pi f D$

$$\omega_p = \frac{v_{Tp}}{P} = \frac{2\pi f D}{P}$$

Rueda,

$$\omega_R = \omega_p = \frac{2\pi f D}{P}$$

$$v_{TR} = \frac{2\pi f D}{P} R D$$

Ciclista,

$$v_c = v_{TR} = \frac{2\pi f D R}{P}$$

b) $v_c' = 3v_c \rightarrow f$

$$v_c = \frac{2\pi f D R}{P} \rightarrow f = \frac{v_c P}{2\pi D R}$$

$$f' = \frac{v_c' P}{2\pi D R} = \frac{3v_c P}{2\pi D R} = 3f$$

$$f' = 3f$$