

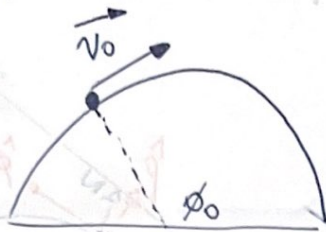
Aux 4

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1)

Tenemos:

Donde $\vec{v}_0 = v_0 \hat{\phi}_0$

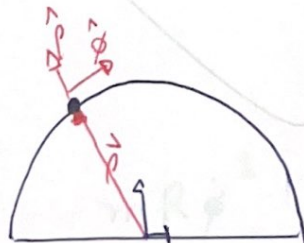


Y queremos encontrar la posición en que lo partícula se despeje:

Para ello:

- 1) Fijar sistema de coordenadas
- 2) Ver las Fuerzas del problema ($\vec{F} = m\vec{a}$)
- 3) Cond. de despeje:

1) Fijamos sistema de coordenadas polares (ρ, ϕ) en el centro de la semicírculo

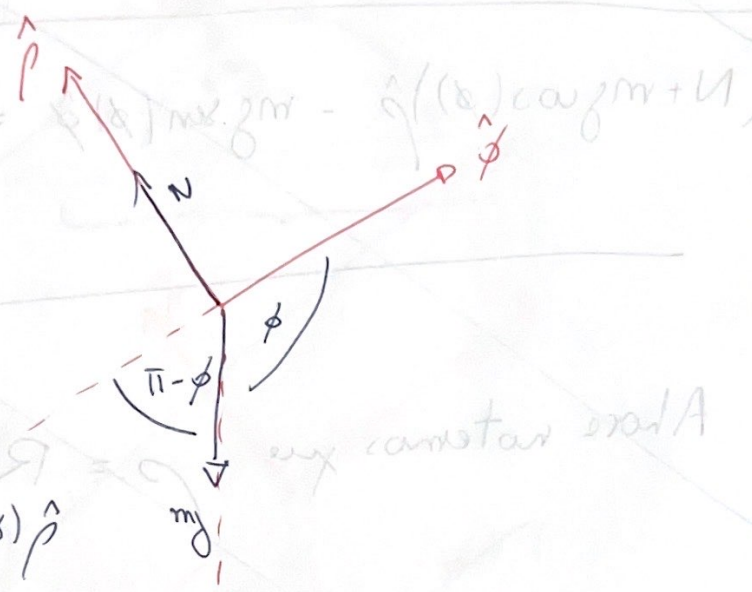


②

2) Anotemos la aceleración en polares:

$$\vec{a} = (\ddot{\rho} - \rho\dot{\phi}^2)\hat{\rho} + (2\dot{\rho}\dot{\phi} + \rho\ddot{\phi})\hat{\phi}$$

y las fuerzas:



→ Tenemos que:

$$F = N\hat{\rho} - m\dot{\phi}\sin(\pi - \phi)\hat{\rho} - m\dot{\phi}\cos(\pi - \phi)\hat{\phi}$$

Donde usamos que $\sin(\pi - x) = \sin(x)$ and $\cos(\pi - x) = -\cos(x)$

$$\ddot{\rho} - \rho\dot{\phi}^2 = \dots$$

$$\dots = \dots$$

$$F = (N - m g \sin(\phi)) \hat{\rho} + m g \cos \phi \hat{\phi}$$

LS9

Luego usamos $\vec{F} = m \vec{a}$

$$(N - m g \sin \phi) \hat{\rho} + m g \cos \phi \hat{\phi} = m (\ddot{\rho} - \rho \dot{\phi}^2) \hat{\rho} + m (2\dot{\rho}\dot{\phi} + \rho \ddot{\phi}) \hat{\phi}$$

Notemos que $\rho = R \rightarrow \dot{\rho} = \ddot{\rho} = 0$

$$(N - m g \sin \phi) \hat{\rho} + m g \cos \phi \hat{\phi} = -m R \dot{\phi}^2 \hat{\rho} + m R \ddot{\phi} \hat{\phi}$$

Separando en ejes:

$$\begin{array}{l} \hat{\rho} \\ \hat{\phi} \end{array} \quad \begin{array}{l} N - m g \sin \phi = -m R \dot{\phi}^2 \\ m g \cos \phi = m R \ddot{\phi} \end{array}$$

Viendo a ~~***~~ con ella despegamos $\dot{\phi}$.

$$m g \cos \phi = m R \ddot{\phi}$$

$$\frac{g}{R} \cos \phi = \ddot{\phi}$$

$$\frac{g}{R} \cos \phi = \frac{d\dot{\phi}}{d\phi} \frac{d\phi}{dt}$$

$$\frac{g}{R} \cos \phi = \frac{d\dot{\phi}}{d\phi} \dot{\phi}$$

$$\int_{\phi_0}^{\phi} \frac{g}{R} \cos \phi = \int_{\phi_0}^{\phi} \frac{d\dot{\phi}}{d\phi} \dot{\phi} d\phi$$

$$\frac{g}{R} (\sin \phi - \sin \phi_0) = \frac{\dot{\phi}^2}{2} - \frac{\dot{\phi}_0^2}{2}$$

la velocidad angular inicial $\dot{\phi}_0$ se puede obtener de que la velocidad inicial es $\vec{v}_0 = v_0 \hat{\phi} = R \dot{\phi}_0 \hat{\phi}$

$$\frac{g}{R} (\sin \phi - \sin \phi_0) = \frac{\dot{\phi}^2}{2} - \frac{v_0^2}{2R^2}$$

$$\dot{\phi}_0 = \frac{v_0}{R}$$

$$\boxed{2 \left(\frac{g}{R} (\sin \phi - \sin \phi_0) + \frac{v_0^2}{2R^2} \right) = \dot{\phi}^2} \quad \del{***}$$

Usando $\star\star\star$ on \star

$$N - mg \sin \phi = -mR \left(2 \left(\frac{g}{R} (\sin \phi - \sin \phi_0) + \frac{v_0^2}{2R^2} \right) \right)$$

γ ϕ despegue cuando $N=0$

$$mg \sin \phi = mR \left(2 \left(\frac{g}{R} (\sin \phi - \sin \phi_0) + \frac{v_0^2}{2R^2} \right) \right)$$

$$mg \sin \phi = 2g \sin \phi - 2g \sin \phi_0 + \frac{v_0^2}{R}$$

$$g \sin \phi = 2g \sin \phi_0 - \frac{v_0^2}{R}$$

$$\sin \phi = 2 \sin \phi_0 - \frac{v_0^2}{gR}$$

$$\phi_{\text{despegue}} = \arcsin \left(2 \sin \phi_0 - \frac{v_0^2}{gR} \right)$$

$$\dot{\phi} = \left(\frac{v_0^2}{gR} + (\phi_{\text{max}} - \phi_{\text{min}}) \frac{c}{R} \right) \dot{\phi}$$

P2)

La trayectoria está dada por

$$\rho = A e^{k\theta}, \quad z = h\rho$$

con $|\dot{\vec{r}}| = v_0 = \text{cte.}$

a) queremos encontrar \vec{v} :

Sabemos que en cilíndricas:

$$\vec{r} = \rho \hat{\rho} + z \hat{z}$$

$$\dot{\vec{r}} = \dot{\vec{v}} = \dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi} + \dot{z} \hat{z}$$

$$\dot{\vec{r}} = \dot{a} = (\ddot{\rho} - \rho \dot{\phi}^2) \hat{\rho} + (2\dot{\rho} \dot{\phi} + \rho \ddot{\phi}) \hat{\phi} + \ddot{z} \hat{z}$$

$$= \ddot{\rho} \hat{\rho} + \rho \dot{\phi}^2 \hat{\rho} + (2\dot{\rho} \dot{\phi} + \rho \ddot{\phi}) \hat{\phi} + \ddot{z} \hat{z}$$

$$\frac{v_0}{\sqrt{\dot{\rho}^2 + \rho^2 \dot{\phi}^2 + \dot{z}^2}} = \dot{\theta} \hat{\theta} \cdot A =$$

$$\vec{v} = \dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi} + \dot{z} \hat{z}$$

($\phi = \theta$) cambie de notación, pero $\hat{\theta} = \hat{\phi}$

y sabemos que $\rho = A e^{k\theta}$, $z = h\rho$

$$\dot{\rho} = A k e^{k\theta} \dot{\theta}$$

$$\dot{z} = h\dot{\rho} = h A k e^{k\theta} \dot{\theta}$$

luego:

$$\vec{v} = A k e^{k\theta} \dot{\theta} \hat{\rho} + A e^{k\theta} \dot{\theta} \hat{\theta} + h A k e^{k\theta} \dot{\theta} \hat{z}$$

como sabemos que $|\vec{v}| = v_0$

$$|\vec{v}| = \sqrt{(A k e^{k\theta} \dot{\theta})^2 + (A e^{k\theta} \dot{\theta})^2 + (h A k e^{k\theta} \dot{\theta})^2} = v_0$$

$$= A e^{k\theta} \dot{\theta} \sqrt{k^2 + 1 + h^2 k^2} = v_0$$

$$\Rightarrow A e^{k\theta} \dot{\theta} = \frac{v_0}{\sqrt{k^2 + 1 + h^2 k^2}}$$

luego usamos esto en *

$$\vec{v} = \frac{v_0}{\sqrt{k^2 + 1 + h^2 k^2}} \left(k \hat{\rho} + \hat{\theta} + h k \hat{z} \right)$$

b) Para la aceleración debemos derivar la velocidad

como $\rightarrow \frac{d}{dt} \hat{\rho} = -\dot{\theta} \hat{\theta}$ y $\frac{d}{dt} \hat{z} = \hat{z}$ *algunos otros*

$$\frac{d}{dt} \hat{\theta} = -\hat{\rho} \dot{\theta}$$

$$\vec{a} = \frac{v_0}{\sqrt{k^2 + 1 + h^2 k^2}} \left(k \dot{\theta} \hat{\theta} - \hat{\rho} \dot{\theta} \right)$$

donde como vimos antes $A e^{k\theta} \dot{\theta} = \frac{v_0}{\sqrt{k^2 + 1 + h^2 k^2}}$

$$\dot{\theta} = \frac{v_0}{A e^{k\theta} \sqrt{k^2 + 1 + h^2 k^2}}$$

* no de resonancia que

$$\vec{a} = \frac{v_0^2}{A e^{kz} (k^2 + 1 + n^2 c^2)} (\kappa \hat{\theta} - \hat{\rho}) = \vec{v}$$

c) para que sean perpendiculares $\vec{a} \cdot \vec{v} = 0$

para ello ¹ notamos que $|\vec{v}| = v_0$

$$\vec{v} \cdot \vec{v} = v_0^2 \quad \left/ \frac{d}{dt} \right.$$

$$\frac{d}{dt} (\vec{v} \cdot \vec{v}) = 0$$

$$\vec{a} \cdot \vec{v} + \vec{v} \cdot \vec{a} = 0$$

$$2 \vec{a} \cdot \vec{v} = 0$$

$$\boxed{\vec{a} \cdot \vec{v} = 0}$$

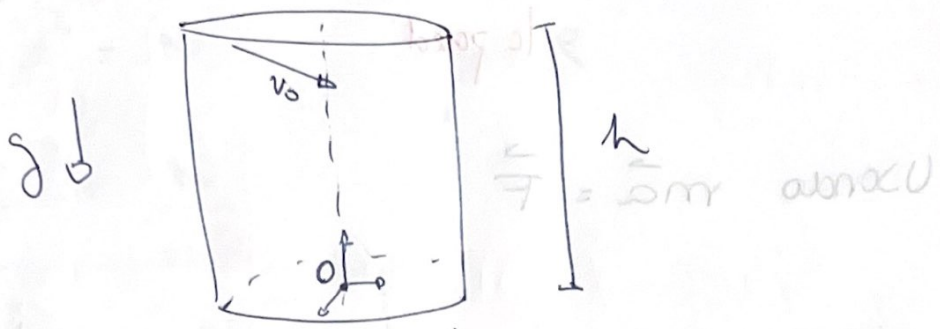
son perpendiculares.

P31

Tenemos



$$\vec{F} = -mg$$



$$\vec{F} = -mg = (\ddot{z} + \dot{\phi}^2 R + \ddot{\phi} R) \hat{r} - g \hat{z}$$

Colocamos nuevo sistema de coordenadas en el medio de la copa inferior del cilindro.

Como es cilindro \rightarrow coordenadas cilíndricas:

$$\vec{r} = \rho \hat{\rho} + z \hat{z} + \phi \hat{\phi}$$

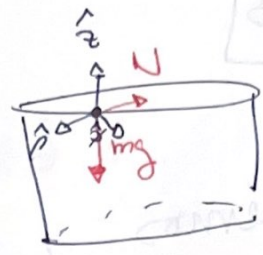
$$\vec{a} = \ddot{\vec{r}} = (\ddot{\rho} - \rho \dot{\phi}^2) \hat{\rho} + (2\dot{\rho}\dot{\phi} + \rho \ddot{\phi}) \hat{\phi} + \ddot{z} \hat{z}$$

ya con la aceleración, tomamos

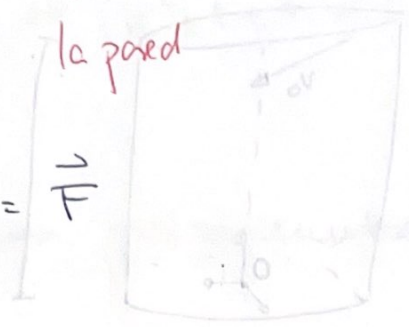
$$\vec{F} = m \vec{a}$$

Donde $\vec{F} = -N\hat{\rho} - mg\hat{z}$

normal a la pared



Usando $m\vec{a} = \vec{F}$



$$m(\ddot{\rho} - \rho\dot{\phi}^2)\hat{\rho} + (2\dot{\rho}\dot{\phi} + \rho\ddot{\phi})\hat{\phi} + \ddot{z}\hat{z} = -N\hat{\rho} - mg\hat{z}$$

Donde $\rho = R \rightarrow \dot{\rho} = \ddot{\rho} = 0$

$$m(-\rho\dot{\phi}^2\hat{\rho} + \rho\ddot{\phi}\hat{\phi} + \ddot{z}\hat{z}) = -N\hat{\rho} - mg\hat{z}$$

3 ecuaciones

$$\hat{\rho} \quad -m\rho\dot{\phi}^2 = -N$$

$$\hat{\phi} \quad m\rho\ddot{\phi} = 0$$

$$\hat{z} \quad m\ddot{z} = -mg$$

de la primera:

de la segunda:

$$-m_p \dot{\phi}^2 = -N$$

$$m_p \dot{\phi}^2 = N$$

$$\dot{\phi}^2 = \frac{N}{mR}$$

$$\boxed{\dot{\phi} = \sqrt{\frac{N}{mR}}}$$

$$0 = \ddot{\phi} g m$$

$$p = R = \dot{\phi} g m$$

$$= (1\alpha + 1)\dot{\phi} - (1)\dot{\phi} g m$$

$$= (1)\dot{\phi}$$

de la 3era:

de la 3era *de la 3era*

$$m \ddot{z} = -m g$$

$$\ddot{z} = -g$$

$$\dot{z}(t) - \dot{z}(0) = -gt$$

$$\boxed{\dot{z}(t) = -gt}$$

Velocidad vertical

de la segunda

$$mR\ddot{\phi} = 0$$

$$mR\ddot{\phi} = 0$$

$$\int_{t=0}^{t=t} dt$$

$$mR(\dot{\phi}(t) - \dot{\phi}(t=0)) = 0$$

$$\dot{\phi}(t) = \dot{\phi}(t=0)$$



como la velocidad inicial es

$$v_{angular} = v_0$$

→ como el mov es circular en $\hat{r}, \hat{\phi}$

la velocidad angular inicial

$$es R\dot{\phi}(t=0) = v_0$$

$$\dot{\phi}(t=0) = \frac{v_0}{R}$$

$$\dot{\phi}(t) = \frac{v_0}{R}$$

→ velocidad angular.

Resumen:

Completar

Vector posición: $\vec{r} = \hat{r} r$

Velocidad: $\dot{\vec{r}} = \dot{r} \hat{r} + r \dot{\hat{r}}$

aceleración: $\ddot{\vec{r}} = \ddot{r} \hat{r} + 2\dot{r} \dot{\hat{r}} + r \ddot{\hat{r}}$

$(\ddot{r} \hat{r} + 2\dot{r} \dot{\hat{r}} + r \ddot{\hat{r}})$

Coordenadas

1) Cartesianas:

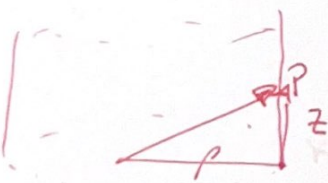


$$\vec{r} = x \hat{x} + y \hat{y} + z \hat{z}$$

$$\dot{\vec{r}} = \dot{x} \hat{x} + \dot{y} \hat{y} + \dot{z} \hat{z}$$

$$\ddot{\vec{r}} = \ddot{x} \hat{x} + \ddot{y} \hat{y} + \ddot{z} \hat{z}$$

2) Polaritas:



$$\vec{r} = \rho \hat{\rho} + z \hat{z}$$

$$\dot{\vec{r}} = \dot{\rho} \hat{\rho} + \rho \dot{\theta} \hat{\theta} + \dot{z} \hat{z}$$

$$\ddot{\vec{r}} = (\ddot{\rho} - \rho \dot{\theta}^2) \hat{\rho} + (2\dot{\rho} \dot{\theta} + \rho \ddot{\theta}) \hat{\theta} + \ddot{z} \hat{z}$$

e) fenicio:

$$\vec{r} = r \hat{r}$$

$$\dot{\vec{r}} = \dot{r} \hat{r} + r \dot{\theta} \hat{\theta} + r \dot{\phi} \sin \theta \hat{\phi}$$

$$\ddot{\vec{r}} = (\ddot{r} - r \dot{\phi}^2 \sin^2 \theta - r \dot{\theta}^2) \hat{r}$$

$$+ (r \ddot{\theta} - r \dot{\phi}^2 \sin \theta \cos \theta + 2 \dot{r} \dot{\theta}) \hat{\theta}$$

$$+ (2 \dot{r} \dot{\phi} \sin \theta + r \ddot{\phi} \sin \theta + 2 r \dot{\theta} \dot{\phi} \cos \theta) \hat{\phi}$$

Trucos útiles

1) $\ddot{x} = \text{algo}$

$\dot{x} \cdot \dot{x} = \text{algo} \cdot \dot{x}$

$\frac{d}{dt} \left(\frac{\dot{x}^2}{2} \right) =$

2) $\ddot{x} = \frac{dx}{dt} = \frac{dx}{dx} \frac{dx}{dt}$

luego integrar

